

Distance Time graphs

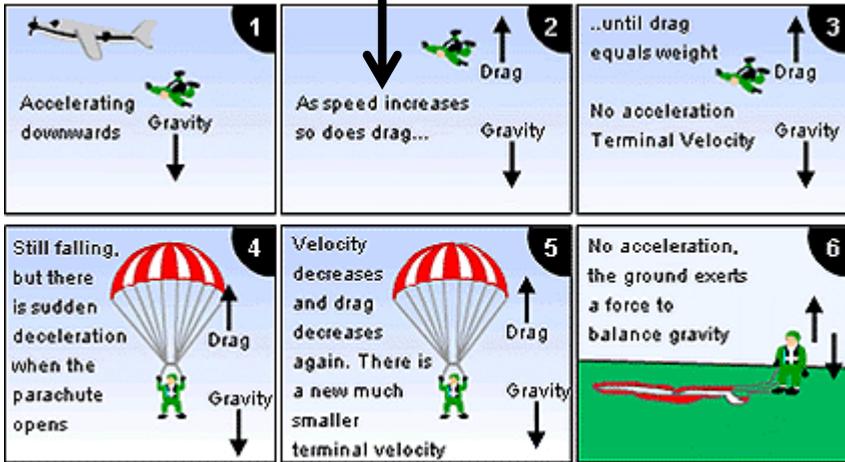
To work out the speed use the gradient of the graph



Speed = Distance / Time

Velocity is speed with a direction

Terminal Velocity – the maximum speed of a falling object, it is reached when the resultant force is zero.



Gravitational potential energy – energy due to height.
Gravitational energy = mass x g x height
(g is 10N/kg on Earth)

Kinetic energy – energy due to movement

$$\text{Kinetic energy} = \frac{1}{2} \times \text{mass} \times \text{speed}^2$$

A car of mass 650 kg is travelling at 50m/s, calculate its kinetic energy.

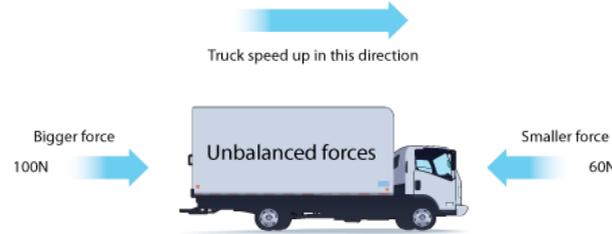
$$\text{KE} = \frac{1}{2} \times \text{mass} \times \text{speed}^2$$

$$\text{KE} = \frac{1}{2} \times 650 \times 50^2$$

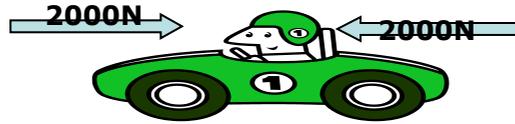
$$\text{KE} = 812\,500\text{J}$$



A **resultant force** is the overall force on an object, if there is a resultant force then there will be a change in velocity. The resultant force below is 40N to the right

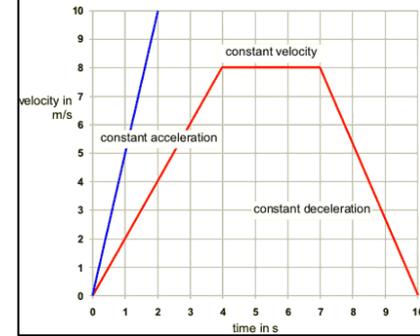


The car below is moving as there is no resultant force, its velocity will remain the same.



Velocity Time graphs

To work out the **acceleration** use the gradient of the graph.



The area under the graph equals the distance travelled

Weight – force due to the pull of gravity. Depends on the strength of gravity. Gravity on Earth is 10N/kg

Mass - the amount of stuff in an object, it never changes



Physics 2

Work = Force(N) x Distance (m)
Done

A football is kicked 12 m with a force of 70N how much energy is transferred?

$$W = f \times d$$

$$W = 70 \times 12$$

$$W = 840\text{J}$$



Stopping Distance = Thinking Distance + Braking Distance



Thinking – affected by speed and drivers reactions e.g. Drugs + tiredness

Braking – affected by speed, brakes, tyres and grip (road surface + weather)

Hooke's Law – the extension of an elastic object is directly proportional to force (you add more weights it stretches more).

$$F = k \times e$$

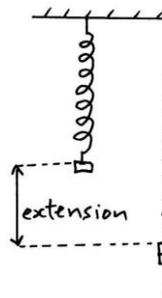
k - spring constant
e - extension (m)

A mass hung from a spring makes it extend 0.25m. The spring constant is 20N/m. What is the force

$$F = k \times e$$

$$F = 20 \times 0.25 \quad F = 5\text{N}$$

Force Stretch an elastic object too much and it won't go back to its original shape



Power - the rate at which energy is transferred, it is measured in Watts.

$$\text{Power} = \frac{\text{energy transferred}}{\text{time}}$$

$$P = \frac{E}{t} \quad (\text{PET!})$$

A car motor transfers 4800J of useful energy in 2 minutes, what is the power output
2 minutes = 120 seconds

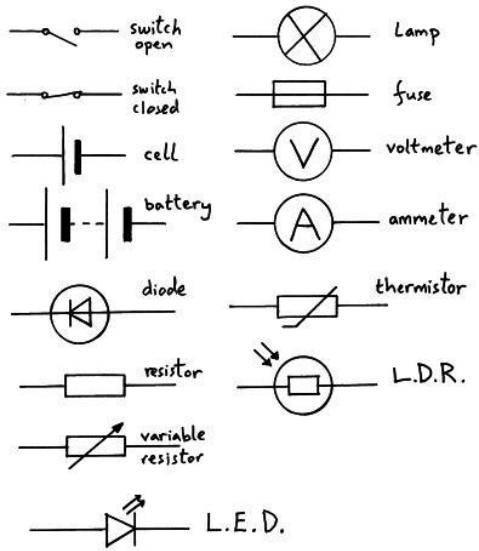
$$P = \frac{E}{t}$$

$$P = \frac{4800}{120}$$

$$P = 40\text{W}$$



Power is easy just think PET!



Car Safety cars are designed to increase the time over which momentum changes so that this reduces the force on the passengers.

Crumple zones – increase impact time so decreasing the force produced by the change in momentum.

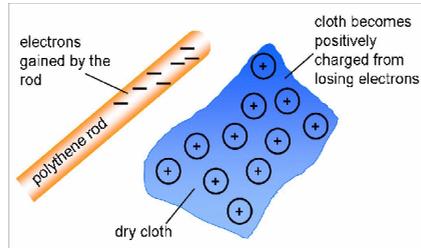
Seat belts – increase the time taken to stop so reducing the force.

Air bags – increase the time taken to stop so reducing the force.



Static electricity – builds up when materials are rubbed together.

Opposites attract
Like charge repel



	Series	Parallel
Paths	One	More than one
Current	The same everywhere	Shared between branches
Potential Difference	Shared between components	Same across all components
Resistance	Adds up, the total resistance is the m of all the resistances	More goes through the path of least resistance

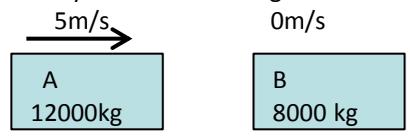
Current – the flow of electric charge around a circuit, measured in amps (A) using an ammeter connected in series

Potential Difference – the driving forces that pushes the current round the circuit measured in volts (V) using a voltmeter connected in parallel.

Resistance – anything in the circuit which slows the flow down measured in ohms (Ω).

Momentum (kg m/s) = mass (kg) x velocity (m/s)
In collisions and explosions momentum is conserved so the momentum before is the same as the momentum after.

Two railway carriages collide and move off together. Carriage A has a mass of 12,000 kg and moves at 5 m/s before the collision. Carriage B has a mass of 8,000 kg and is stationary before the collision. What is the velocity of the two carriages after the collision?



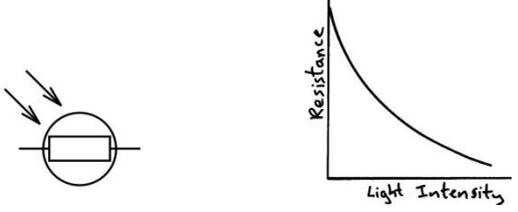
Momentum of A before = 12000 x 5 = 60000
Momentum of B before = 8000 x 0 = 0
Total momentum before = 60000 kg m/s

After the collision the momentum is still 60000 and the new mass is 20000 (12000 + 8000)
Momentum = mass x velocity
60000 = 20000 x v
v = 3 m/s

Current – the amount of charge that flows every second
Current = $\frac{\text{charge}}{\text{time}}$ $I = Q/t$
600 C of charge pass through a cell in 5 minutes.
How much current flows?
5 minutes = 300s
 $I = Q/t$
 $I = 600/300 = 2.0 \text{ A}$

Potential difference is the work done per unit charge.
P.D = work done / charge $V = W/q$

Light dependent resistor (LDR) a resistor that depends on the brightness of light.
Used in outdoor lighting

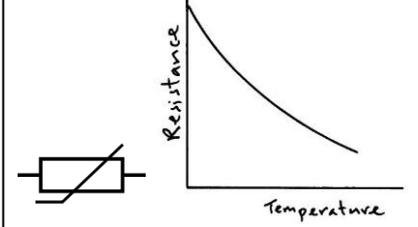


Fuses – put in electrical appliances to keep you safe/
-Normally a current flows through the fuse
-If too much flows, the fuse gets too hot
-The fuse breaks and breaks the circuit stopping the current flowing.

Power = current x potential difference $P = I \times V$
A hair dryer is rated at 230V and 1000w which size fuse should be used?
 $P = I \times V$
 $1000 = I \times 230$
 $I = 1000/230 = 4.3 \text{ A}$. The fuse should be rated a little higher so a 5A fuse should be used



Thermistor – a temperature dependent resistor. In hot conditions resistance drops, used in thermostats.



Background radiation – radiation that we are always exposed to

Natural – cosmic rays, rocks and radon gas.

Artificial – nuclear weapons tests, nuclear accidents and medical sources

Particle	Mass	Charge
Proton	1	+1
Neutron	1	0
Electron	Negligible (1/1000)	-1

The mass number tells you the number of protons and neutrons

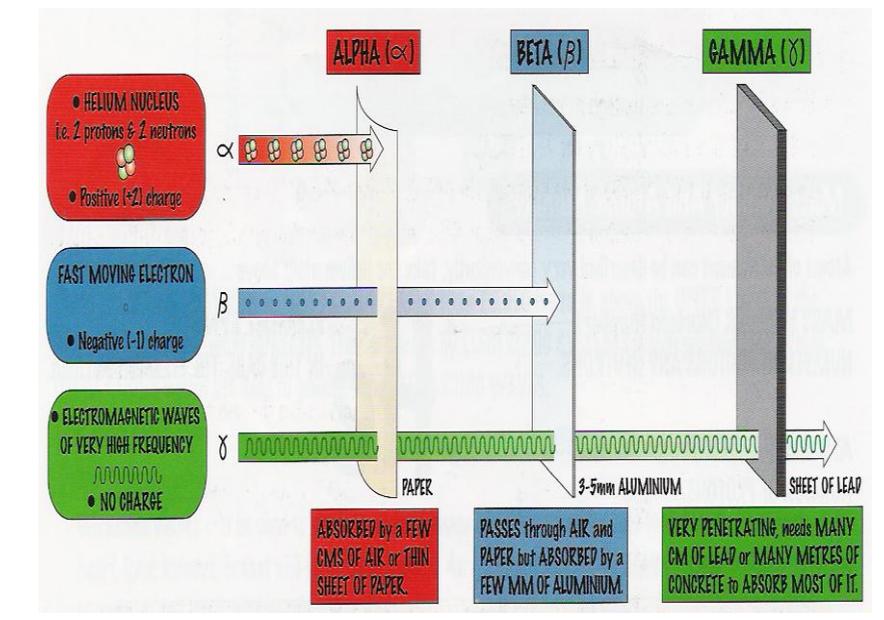
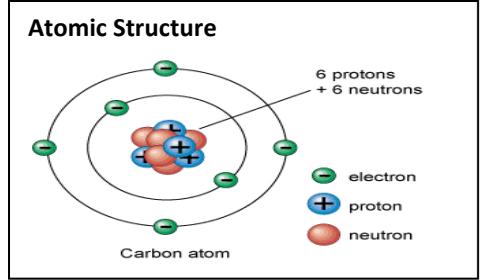
The atomic number tells you the number of protons



Isotopes are different forms of the same element, they have the same number of protons but different numbers of neutrons.



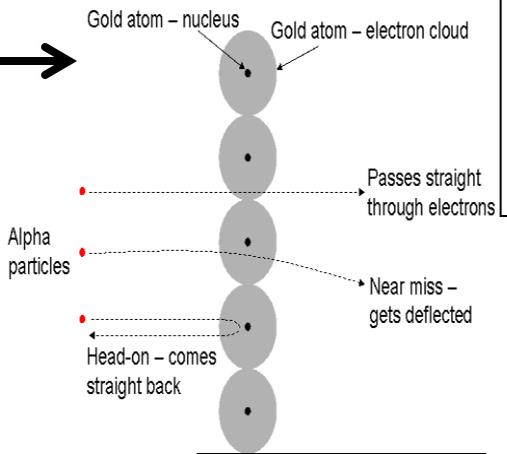
All have 6 protons but
 Carbon 12 = 6 neutrons
 Carbon 13 = 7 neutrons
 Carbon 14 = 8 neutrons



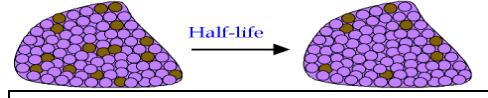
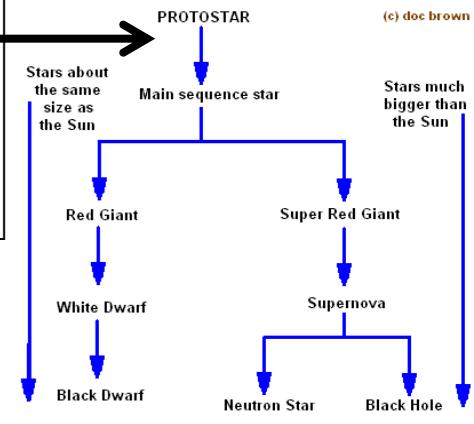
Radiation is a random process. Radiation is ionising, meaning it affects the atomic structure of atoms which can lead to cancer. Alpha is the most ionising as it is the largest.

Rutherford scattering alpha particles were fired at thin gold foil. Found the following.

- Most alpha particles went straight through **showing most of an atom is empty space.**
- Very few alpha particles would come straight back **showing most of the mass of the atom was in the centre in a small nucleus.**
- Some alpha particles were slightly deflected **showing that it was a positive nucleus (as alpha is positive and like charges repel)**



Life cycle of a star – a star is made from dust and gas pulled in by gravity to make a protostar. Nuclear fusion then creates heat and light during which it is a main sequence star the forces of gravity (inwards) and nuclear fusion (outwards) are balanced. The hydrogen runs out and then the cycle depends on the size of the star.



Half life – the average time for the number of nuclei in a radioactive sample to half.

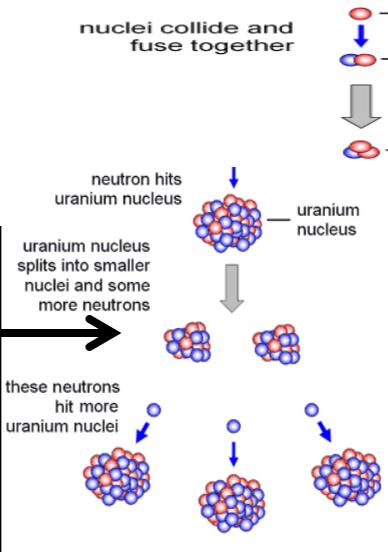
The radioactivity of a sample is 300 after 120 minutes it is 75 what is its half life?

After one half life = $300/2 = 150$

Two half lives = $150/2 = 75$

So 120 mins = two half lives. One half life must be 60 mins

Nuclear fission- this uses uranium or plutonium and results in a chain reaction. Used in nuclear power stations but cost of building and decommissioning station is high, also radioactive waste



Nuclear Fusion- Small atomic nuclei are joined to make a larger nucleus. It releases a lot of energy, all the energy in stars comes from fusion.

Uses of radioactivity

Smoke detectors- alpha source causes ionisation and a current, smoke stops the radiation and alarm sounds

Tracers in medicine use beta or gamma so pass out the body and short half life so decays quickly

Sterilising food and medical instruments gamma used with a long half life so it does not need replacing